

RULEBOOK

INSIDE THE BOX

- 1 Rulebook
- 7 JinxO Boards
- 7 Board Markers
- 200 Topic Cards

BEFORE YOU START ...

Round up four to seven players and place the Topic Cards pile in the center of the play area. **Give each player 1 JinxO Board and 1 Board Marker.** Randomly choose a player to start the first round of the game. Now you are ready to play JinxO!



GAME START!

1

If you are the First Player, you may start the game by taking the top card from the Topic Cards pile. Read aloud any one topic from the card.



2

All players write down **exactly 3 answers** for the chosen topic, each in any available answer box on their JinxO Board.



Repeat these steps until **3 topics** has been chosen and all players have filled out every Answer Box, **9 answers in total**.

AN ANSWER IS CONSIDERED VALID IF

- A. IT CONSISTS OF **NO MORE THAN 2 WORDS** (EXCEPT FOR PROPER NOUNS, SUCH AS BRAND NAME, CITY, ETC.)
- B. IT IS NOT THE SAME AS AN ANSWER ALREADY WRITTEN ON THE BOARD (EVEN IF IT'S FOR A DIFFERENT TOPIC).

3

Starting with the first player, and continuing clockwise, players take turns saying one of their answers out loud. **Answers that have been previously chosen in this round may not be selected.**

THERE ARE 3 POSSIBLE OUTCOMES

A.

SEVERAL PLAYERS HAVE WRITTEN DOWN AN ANSWER THAT MATCHES THE ACTIVE PLAYER.



All players with a matching answer may raise their hands and draw a circle around the answer.

B.

ONLY ONE OTHER PLAYER HAS WRITTEN DOWN AN ANSWER THAT MATCHES THE ACTIVE PLAYER.



In this case, both players may **shout out "Jinx!"**. Draw a circle around the answer **and shade in the Jinx Star** on the top-right corner of the corresponding answer box to mark extra points.

C.

NO OTHER PLAYERS HAVE WRITTEN DOWN AN ANSWER THAT MATCHES THE ACTIVE PLAYER.



In this case, the Active Player crosses out (X) their answer and doesn't score for that answer.

4

Play then continues. Repeat these steps until 1 player has run out of answers to mark. The player says "I'm done!" and immediately triggers the end of the round.



In this case, this player has run out of answers to mark.

5

End the first round by counting up their total points. Jot it down in the Score Boxes to the right.

1 POINT for every circled answer

2 POINTS for every shaded Jinx Star

0 POINT for every crossed answer

